

# **Fredrik W. Bobr**

## **Composer / Orchestrator / Arranger / Musician**

### **Objective**

To produce a top quality original soundtrack that will enhance the presentation's environment as well as supporting the characters and the storyline.

### **Qualifications**

- Successful work producing scores for orchestras, chamber music ensembles and electro acoustic software based music for concert halls, film and theatre.
- Experienced conductor and team leader with successfully assembled orchestras for concerts and recordings.
- Extensive work as musician as well as leader and producer in orchestras and music bands.
- Strong ability to work creatively in a team.
- Great sense for project pre-planning.
- Experience in digital recording, and digital waveform editing and manipulation.
- Strong knowledge of midi and audio software.
- Successful work reaching deadlines and producing music within short timeframes.
- Developed a 3-step workflow\* for effective and time saving score writing.
- Fluent in English, German, Swedish and Danish

\* See separate sheet "3-step workflow for score writing"

### **Operating system and software**

Windows OS 95-XP, Finale 2000-2007, Emagic Logic Audio Platinum, Cubase VST, Wavelab, Sony Sound Forge 8, Native Instruments Kontakt 2

### **Experience**

- Between the years 1990 – 2005 I have produced 5 musicals, 2 soundtracks and 2 theatre pieces along with numerous orchestral and concert pieces.
- 1999 I won a music competition with the orchestral poem "Kali".
- From 1986 until now I have been musically involved with an extensive number of well known European musicians composing, arranging and playing with them.
- Work as teacher in composition, arranging, music theory and percussion.

## ***Other Work***

- **Siemens Austria 2003-2005 / Contract**  
As graphics designer in their art department
- **Film editor (private company), Austria 2005 / Contract**

## ***Education***

- **Växjö College of Music, Sweden 1988-1991**  
Majored in percussion, piano and composition
- **Sundsgarden Music Conservatory, Sweden 1991-1993**  
Diploma in percussion, piano, composition and conducting
- **University of Music in Malmö, Sweden 1993-1997\***  
Master's Degree in percussion, piano and conducting
- **University of Music in Malmö, Sweden 1995\*-1999**  
Bachelor's Degree in composition
- **University of Music in Vienna, Austria 1999-2000**  
Extended composition studies

*\* Note the overlapping years as a result of undertaking two educations at the same time.*

## ***Hobbies and Interests***

- Soundtracks and Film
- East-Asian philosophies
- Training the art of Wing Tsun Kung Fu

## ***Contact information***

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Demo material available upon request



- The three layers represent different musical functions:
  - Melodies and fast movements
  - Chords
  - Bass lines
- Remember always to let your imagination decide what the music should sound like. At this stage think more and more in terms of colour and how the instruments could play the different parts, in which octave they play, articulation and dynamic.
- Compose music that sounds “easy”. Later there can be more complex music added.

*An example of what a particell looks like.*

### **3. Writing the score**

Transferring the notes from the particell into the score is the most enjoyable part and now the concentration lays with creating the different colours of the music.

- It is important to write the parts for the instruments so they are as easily played as possible although a certain degree of difficulty always adds more energy to the performance.
- Always expand the horizons regarding ways of playing, timbre and colour. Remember that exaggeration brings more to the final expression.
- After having all the music put into the score see if there is room for more in there. Perhaps an extra counterpoint or a melodic line.
- There is always room for percussion instruments. These can be added in the end stage to give even more colour and atmosphere to the music.

An example of the score for orchestra

♩ = 120 With Energy

This is a page from an orchestral score, featuring a variety of instruments. The tempo is marked as ♩ = 120 With Energy. The score is divided into several systems. The first system includes Flute, Oboe, Clarinet in B, Bass Clarinet, Bassoon, and Contrabassoon. The second system includes Horn in F 1 & 2, Horn in F 3 & 4, Trumpet in C, Trombone, and Tuba. The third system includes Timpani, Mallets, Percussion 1, Percussion 2, and Percussion 3. The fourth system includes Piano. The fifth system includes Violin I, Violin II, Viola, Violoncello, and Contrabass. The score contains complex rhythmic patterns, including sixteenth and thirty-second notes, and dynamic markings such as *f*, *fp*, and *pp*. There are also performance instructions like 'With Energy' and 'Xylophone'.